



DIPLOMA IN FASHION DESIGNING

(DFD)



COURSE EVALUATION SCHEME & SYLLABUS

SEMESTER-1

Sr. No	Course Code	Subject	Periods			Evaluation Scheme					Subject Total	Credits
			L	T	P	Sessional			Exam			
						MSE	CA	P	Total	ESE		
(Theory)												
1	BFD- 101	Traditional textiles	3	0	0	30	15	0	45	30	75	3.5
2	BFD- 102	Garment construction	3	0	0	30	15	0	45	30	75	3.5
4	BFD- 101	Professional Communication	3	0	0	40	20	0	60	40	100	3.5
[PROJECTS/PRACTICALS]												
1	BFD- 111	Design Illustration Lab	0	0	0	0	0	0	0	0	100	1
2	BFD- 112	Traditional Textiles Lab	0	0	2	0	0	15	0	10	25	1
3	BFD- 113	Garment construction Lab	0	0	2	0	0	15	0	10	25	1
5.	BFD-114	Portfolio-I	0	0	0	0	0	0	0	0	100	3.5
											TOTAL	17

SEMESTER-2

Sr. No	Course Code	Subject	Periods			Evaluation Scheme					Subject Total	Credits
			L	T	P	Sessional			Exam			
						MSE	CA	P	Total	ESE		
(Theory)												
1	BFD- 101	Textile Science	3	0	0	40	20	0	60	40	100	3.5
2	BFD- 102	Fashion theory	3	0	0	30	15	0	45	30	75	3.5
3	BCA- 101	Fundamental of Computer science & application	3	0	0	30	15	0	45	30	75	3.5
[PROJECTS/PRACTICALS]												
1	BFD- 211	Pattern Making Lab	0	0	0	0	0	0	0	0	100	1
2	BFD- 212	Design Idea	0	0	2	0	0	15	0	10	25	1
3	BFD-	Computer Lab	0	0	2	0	0	15	0	10	25	1
4.	BFD-213	Portfolio-II	0	0	0	0	0	0	0	0	100	3.5
											TOTAL	17

TOTAL- 34 CREDITS (SEM-1+2)

SEMESTER-I

DESIGN ILLUSTRATION LABORATORY

SEM-I

1. Introduction to art media and its applications- different art media- pencils, erasers, colors, fabric, water, pencil, oil pastels, charcoal pencils.
2. Free hand drawing and color rendering of objects (one for each category)
 - Natural shapes and forms, landscapes.
 - Realistic and abstract patterns.
3. Color wheel ,
 - Color schemes: - tints, tones, shades, different color schemes.
4. Sketching of stick figures in different poses.
5. Make geometric figures 8-1/2, 10 and 12 heads, front back and ¾ profile and fleshing on geometric figures.
6. Face analysis
7. Draw features eyes, nose, ear, lips, face, hands, arms, feet, legs and hair style.
8. Fashion model drawing basic figure proportion. Detail study in pencil and color with light and shade of different type of folds, gathers and shape of Fabrics in dresses.
9. Depicting various silhouettes on fashion figures
10. Rendering of different textures: woven, woolen, knitted, satin, fur, leather, net, denim, Chikan, sheer

TRADITIONAL TEXTILE LAB

SEM-I

UNIT-I

1. Basic embroidery stitches-
 - i. Running,
 - ii. Stem,
 - iii. Back, ,
 - iv. Satin,
 - v. Chain- Open, Chain
 - vi. Lazy Daisy,
 - vii. Blanket,
 - viii. Long And Short
 - ix. Feather,
 - x. Herring Bone- Close Herring Bone,
 - xi. Couching,
 - xii. French Knot,
 - xiii. Romanian.

UNIT-II

2. Sample making of following traditional embroideries

- Kantha
- Chamba Rumal
- Phulkari
- Kashida
- Chikankari
- Kasuti
- Kutch

Preparation of an article using any one traditional embroidery.

GARMENT CONSTRUCTION LABORATORY

SEM-I

Objectives:

- To learn various basic hand stitches and seams
- To acquire drafting skills for children's garments.

Content

Making samples of the following:-

1. Demonstrating- Operating, cleaning and oiling of sewing machine.
2. Demonstration of taking body measurement.

Making samples of the following:-

- Basic hand stitches – basting, back stitch, hemming, visible/invisible, tailor's tack
- Types of seams – Plain run and fell, French, lapped counter, Mantua makers.
- Types of finishes – over lock, hand over cast, turned and stitched, binding
- Fullness – Types of darts, tucks, pleats, ruffles, frills and gathers
- Plackets continuous – 2 piece
- Zips and fasteners
- Pockets Patch, in seam, Patch with pleat, patch with flap

SEMESTER-II

TEXTILE SCIENCE

Unit – A

1. Weaves, classification of weaves.

- Plain weave,
- Rib weave,
- Basket,
- Twill,
- Satin,
- Sateen

Unit -B

2. Tie and Dye and Batik

- Variation in techniques – Spotting, Marble effect, Chevron effect using stitches and different types of folding to create new designs.

3. Methods of printing techniques:-

- Block printing
- Screen printing
- Stencil
- Fabric painting
- Kalamkari

PATTERN MAKING AND CONSTRUCTION TECHNOLOGY-LABORATORY

SEM-II

- Tools and Equipments used in drafting and Pattern Making
- Drafting and Pattern for adult Bodice Block and sleeve block
- Pattern of basic Bodice Block of a child.
- Developing of Patterns for
- Collars – Peter pen, cape, Bishop, Sailor
- Sleeves set in (Puff Sleeve, Tulip, Leg – o Mutton, Magyar, Kimono)
- Designing and construction of work
- Sundress, petticoat, Salwar Kamiz, A-line or frock.
- Skirts (Any 5 Types)

FASHION THEORY

SECTION – A

- Fashion definition and its importance
- Fashion Terminology – Fashion, Style, Fad, Classic, Trend, High Fashion, Haute Couture, Designer, Mass Fashion
- Fashion forecast

SECTION – B

- Fashion Cycle
- National and International designer of 21st century – Their Profile collection and contribution to fashion work.

DESIGN IDEA

SEM-II

Design and creating of fashion accessories

Create an album of fashion accessories

- Head Gears
- Scarf
- Fashion Jewelry
- Tie And Bow
- Belts
- Bows
- Bag And Purses
- Hand Gloves

❖ **Project work: /or as per latest trend based on Indo western Design** – Development client, material, latest trend research and exploration with one theme.

Note:

- ✚ **Visit to any garment industry to know how the garment Industry runs.**
- ✚ **Market survey to explore different type of fabrics as per trend & availability& prepare a swatch file.**
- ✚ **Full work should be in the form of file as Pattern making file, Garment Making File, Fashion Illustration File.**